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**IT EXAM**

**Part 1**

Mobile phones have really become an essential part of our lives. With their help we communicate with each other, learn, play games and watch videos. In general, it simplifies our lives as much as possible. The absence of a mobile phone in your hands, of course, will not make you disappear from this world. But actually, since most people in this world use phones for their tasks, integrating with them will be quite challenging. Personally, I think I am addicted to my phone. I came to this statement when I noticed that I unlock my phone at least once a minute just to switch between screens. That's why switching my phone to a dumb one is in fact impossible idea. For example, if I am sitting on the subway I need to have access to YouTube or Telegram to entertain myself. I think it is because of this behavior that I cannot focus on one thing and my thoughts are scattered. But not everything is so bad. I work as a bicycle courier, so in order to take orders and deliver them to the correct address, a modern phone is required. I cannot even imagine what this job would look like if there was not a mobile phone. I agree that people may appreciate the world around them less because of digital technologies. But to a greater extent, this applies specifically to computer games and programs where a digital simulation of the world around us can take place. Of course, the spaces drawn by the processor will seem more beautiful and better in principle, because that is what it was created for. I do not think that outsource part of our memory to an external device will allow us to focus on other things, but being able to save important memories forever is really good idea.

**Part 2**

It seems to me that driverless cars are an idea that will enter into a person's daily life in at least five years. I personally think this is interesting and futuristic idea and I would like to try it at least once, but there are some problems. In my head, the situation in which an accident is most likely is the interaction of a car with a regular driver and a driverless car. Unlike AI, which performs tasks unquestioningly, the human brain still works a little differently. Even a seemingly insignificant habit that goes beyond the rules of the road can cause an accident. Also, like Internet-connected technologies, self-driving cars are susceptible to hacking and cyberattacks. Access to an unmanned vehicle from the outside can lead to irreparable consequences. Therefore, I believe that this type of transport will become truly safe only when there are only driverless cars on the road. This will also improve traffic flow and as a result reduce travel time. As for the ethical issue, I think that for greater security, engineers and programmers need to work on this for at least another ten years to prioritize safety.

**Part 3**

AI that can draw has really become very popular lately. But there are significant disadvantages to this phenomenon. Everyone has already talked about AI taking potential jobs. AI does not need to be paid and it generates a finished image in matter of minutes, unlike a live person. Another question is who will own the image drawn by AI. There are several options: the user, the programmer, or the neural network itself. In my opinion, since most AI is freely available, the images should belong to the people who requested them from the neural network. But as I know there is no actual laws, confirming this. Respectively, court proceedings regarding copyrights are possible. Naturally, AI will not be able to fully replace artists for several reasons. As far as I know, the accuracy of AI in drawing some things still fails. AI often makes mistakes in drawing people, it draws more fingers, ore adds extra arms and legs. At these moments, an artist helps, who can slightly edit the image created by AI. I think that in such a symbiosis, really outstanding creations can turn out. But will it be art? Still, I think that art can be called a work created entirely by human hands. In essence, while AI poses challenges to the traditional notion of art and the role of artists, it also opens up exciting possibilities for innovation, collaboration, and exploration.